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For Help on QuickTutor Help, Press F1

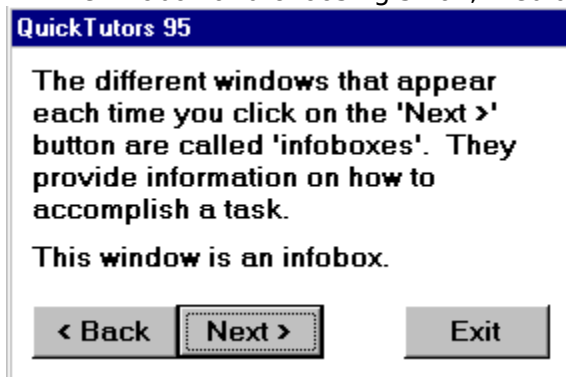
For further information on any Usability Science product, please contact Usability Sciences Corporation by e-mail at QuickC@NetCom.Com.

What is a QuickTutor?

A QuickTutor is a function specific tutorial designed to run from 30 seconds to 3 minutes. QuickTutors tell, and show the user on how to perform a particular function.

How QuickTutor Tells The User

QuickTutor communicates to the user through InfoBoxes. Infoboxes tell the user in a step-by-step manner how a function is performed. QuickTutor will demonstrate the steps covered in the Infobox once the user indicates he/she would like to continue. A user can move the infobox by grabbing it anywhere and dragging it to a new location. Also the user can change the size of the text in an Infobox by right clicking anywhere on the infobox and choosing small, medium, or large fonts.



How QuickTutor Demonstrates To The User

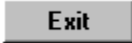
QuickTutor will demonstrate by using the interface of the application to perform the function. During the demonstration menus will be accessed, and the mouse will move to show how to execute a function.


Other Topics of Interest


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Commands

: Pressing the Escape Key or clicking on the Exit button in an InfoBox will cause QuickTutor to exit quit at its current state. Thus allowing the user to make any changes they would like to make at that time.

: Pressing the Spacebar or clicking on the Next button in an InfoBox will close the InfoBox and continue the QuickTutor to the next step.

: Clicking on the Back button in an InfoBox will go backward to the last infobox, all action will be suspended at until the user returns to the last info box. This allows the user to review the information from previous infoboxes without restarting the QuickTutor.

Other Topics of Interest

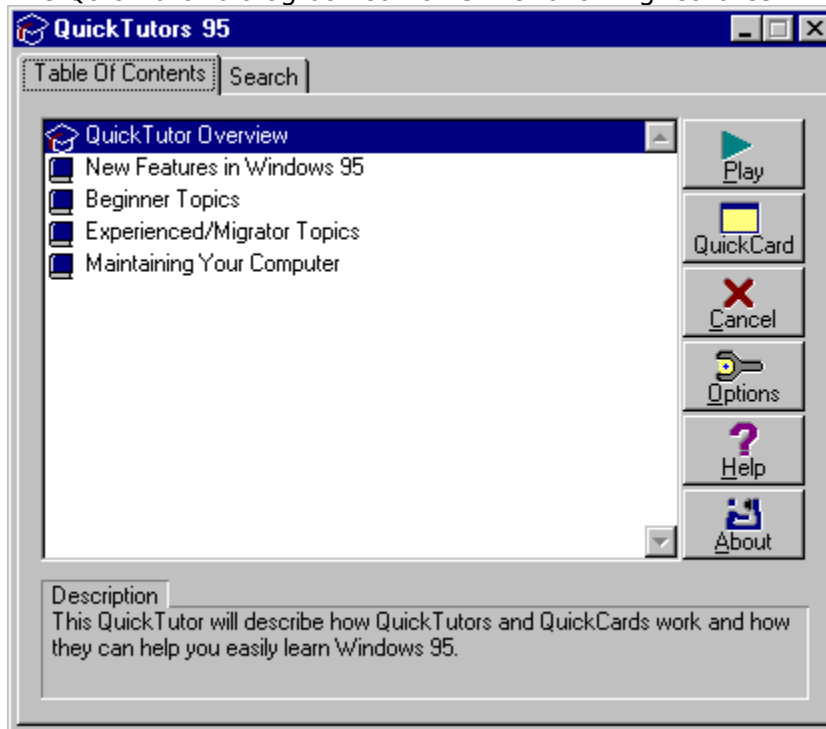
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QuickTutor dialog box

The QuickTutor dialog box contains the following features:



The Play button allows you to execute a QuickTutor.

The Cancel button allows you to exit the QuickTutor dialog box.

The Option button allows you to change many QuickTutor and QuickCard settings.

The QuickCard button allows you to just view a QuickCard without playing a QuickTutor.

The Help button opens the QuickTutor Help File.

The About button gives information about QuickTutor.

InfoBoxes Definition

InfoBoxes tell the user in a step-by-step manner how the function is performed. QuickTutor will demonstrate the steps covered in the InfoBox once the user indicates they would like to continue by clicking the Next button.

Playing a QuickTutor

To play a QuickTutor:

1. Select Teach Me Windows 95 from the Start menu bar or the Desktop.
2. Select the function you would like to play from the QuickTutor Table of Contents.
3. Press the **Play** Button.

Other Topics of Interest

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Exiting a QuickTutor

To exit a QuickTutor press the Escape key or click on the Exit button.

Exit

Other Topics of Interest
Commands

Changing Options

Use System Colors/Fonts: If this option is turned off the QuickCard will use its default font and background color. If the option is turned on the QuickCards will use the system colors and fonts. The Window Client area determines the background color of the QuickCard, and the Message Text font attributes are used for the QuickCards text.

Search Facility

The search facility provided for QuickCards and QuickTutors for Windows 95 is provided to allow you to quickly find QuickCards or QuickTutors associated with a particular topic. To search for a topic, type a word in the Enter the keyword search for: edit control. If that word is found in the search it will highlight the word or its closest match in the keyword list box. Clicking the Search button, pressing the enter key or double clicking on the topic will fill the matching items list box with all associated QuickCards or QuickTutors. You can then select a topic from the Matching items list and press the QuickCard or QuickTutor button to launch the item.

